pocket (sh)orcode

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Bonus:

Macintosh Repository, collecting pretty much everything made for the Mac. (Give Deja Vu a try!)

Good ol' Oregon Trail. Be a banker from Boston. Waste large amounts of game, lose family members in river crossings, and die of preventable diseases.

A fangame TMNT beat-em-up that provides itself on having every character ever as playable. Yes, even that weiner Vernon from the newsroom.

Geoguessr drops you in the middle of a road somewhere in Google Earth and tasks you with figuring out where you are based on context clues. Addicting as hell.

The classic roguelike, free to download. Discover new and exciting ways to die over and over, and never get remotely close to the end. (My experience, at least)

Somebody remade the Japan-only PS1 game "LSD: Dream Emulator" in all its trippy glory, adding new content as well. Definitely worth experiencing.

Starring everyone's favorite windbreaker muscle man from "Double Dragon". This is an edgy homage to the NES era as a whole, with something insane around every corner.